## Geometry (including position and direction)

Identify 3-D shapes, including cubes and other cuboids, from 2-D representations

Know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles

Draw given angles, and measure them in degrees $\left({ }^{\circ}\right)$
Identify:

angles at a point and 1 whole turn (total $360^{\circ}$ ) angles at a point on a straight line and half a turn (totur 'uv, other multiples of $90^{\circ}$

Use the properties of rectangles to deduce related facts and find missing lengths and angles

Distinguish between regular and irregular polygons based on reasoning about equal sides and angles

Identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed


Solve comparison, sum and difference problems using information presented in a line graph
operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling

Complete, read and interpret information in tables, including timetables

## Year 5 <br> End of year expectations

Measurement
Convert between different units of metric measure [for example,
kilometre and metre; centimetre and metre; centimetre and
millimetre; gram and kilogram; litre and milliitre]
Understand and use approximate equivalences between metric
units and common imperial units such as inches, pounds and pints
Measure and calculate the perimeter of composite rectilinear
shapes in centimetres and metres
Calculate and compare the area of rectangles (including squares),
including using standard units, square centimetres (cm²) and
square metres ( $\mathrm{m}^{2}$ ), and estimate the area of irregular shapes
Estimate volume [for example, using 1 cm³ blocks to build cuboids
(including cubes)] and capacity [for example, using water]
Solve problems involving converting between units of time
Use all four operations to solve problems involving measure [for
example, length, mass, volume, money] using decimal notation,
including scaling

